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WHAT IS CLAIMED IS:

- A multiprocessor system, comprising:
- a processing sub-system including a plurality of processors and a processor memory system;
- a network operable to couple the processing subsystem to an input/output (I/O) sub-system;

the I/O sub-system including a plurality of I/O interfaces each operable to couple a peripheral device to the multiprocessor system;

the I/O interfaces each including a local memory operable to store a copy of data from the processor memory for use by a corresponding peripheral device and to invalidate the copy at a first time event; and

- a directory for the processor memory system, the directory operable to identify the data as owned upon providing the copy to the I/O sub-system and to identify the data as unowned at a second time event.
- 2. The multiprocessor system of Claim 1, wherein the first and second time event occur at the same time.
- 3. The multiprocessor system of Claim 1, wherein the first and second time event comprise expiration of a predefined period of time after an initiation event.
- 4. The multiprocessor system of Claim 1, wherein the network is a scalable network.
- The multiprocessor system of Claim 4, wherein the scalable network comprises a plurality of routers.

- 6. The multiprocessor system of Claim 1, wherein the processor memory system comprises a plurality of discrete processor memories.
- The multiprocessor system of Claim 6, wherein the discrete processor memories are each dedicated to a processor.
- 8. The multiprocessor system of Claim 1, wherein the copy of the data is provided to the I/O interface in a exclusive read-only state.

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9. A method for managing data in an input/output (I/O) interface for a multiprocessor system, comprising:

coupling a plurality of processors to a processor memory system;

coupling a plurality of I/O interfaces to the processor memory system;

coupling a peripheral device to each I/O interface;

storing a copy of data from the processor memory system in an I/O interface for use by a corresponding peripheral device;

invalidating the copy in the I/O interface at a first time event;

identifying the data as owned upon providing the copy to the I/O interface; and $\,$

automatically identifying the data as unowned at a second time event.

- 10. The method of Claim 9, wherein the first time event and second time event occur at a same time.
- 11. The method of Claim 9, wherein the first and second time event comprise expiration of a predefined period of time after an initiation event.
- 12. The method of Claim 11, wherein the initiation event comprises a time of initiation of a request for the copy of the data from the processor memory system.
- 13. The method of Claim 9, further comprising coupling the I/O interfaces to the processor memory system through a scalable network.

14. The method of Claim 9, further comprising coupling the I/O interfaces to the processor memory system through a scalable network comprising a plurality of routers.

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15. The method of Claim 9, wherein the processor memory system comprises a plurality of discrete processor memories.

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16. The method of Claim 15, wherein each discrete processor memory is dedicated to a processor.

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17. The method of Claim 9, wherein the copy of the data is provided to the I/O interface in an exclusive read-only state.

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18. A computer system, comprising:

a main system memory operable to store system data;

a remote memory operable to store copies of data from the main system memory for use by a remote device; and

a memory protocol operable to provide a copy of data to the remote memory from the main system memory, to automatically delete the copy from the remote memory after a period of time and to automatically update a status of the data at the main system memory upon expiration of the period of time without notification messaging between the main system memory and the remote memory.

- 19. The computer system of Claim 18, wherein the remote memory comprises a local cache of a input/output (I/O) interface for a peripheral device.
- 20. The computer system of Claim 18, wherein the copy of the data is provided to the remote memory in an exclusive read-only state.

21. A system for managing data at an input/output (I/O) interface for a computer system, comprising:

a computer processable medium; and

logic stored on the computer processable medium, the logic operable to provide a copy of data stored in a system memory to a remote memory, to automatically invalidate the copy in the remote memory after a predefined period of time, and to automatically update a status of the data in the system memory after the period of time.

22. The system of Claim 21, wherein the data is provided to the I/O memory in an exclusive read-only state.

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